

SEISMIC DATA PROCESSING REPORT

for

TAP Oil

<i>Survey:</i>	Molson 2D
<i>Location:</i>	Bass Basin, T/47P
<i>Date:</i>	August 2008

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1 Introduction

The Molson 2D survey was acquired by the CGG Veritas vessel MV Pacific Titan in March 2008. A total of 597km was acquired, comprised of 23 lines. The survey is located in the Bass Basin, Australia in water depths of approximately 70m.

This report describes the 2008 processing of this survey, which was undertaken at the Fugro Seismic Imaging office in Perth, Western Australia.

1.1 Personnel

Fugro Seismic Imaging Pty Ltd

Simon Stewart	Data Processing Manager
Scott Wilkinson	Senior Geophysicist

TAP Oil

John Thornton
Silvano Pagnozzi

1.2 Location Map

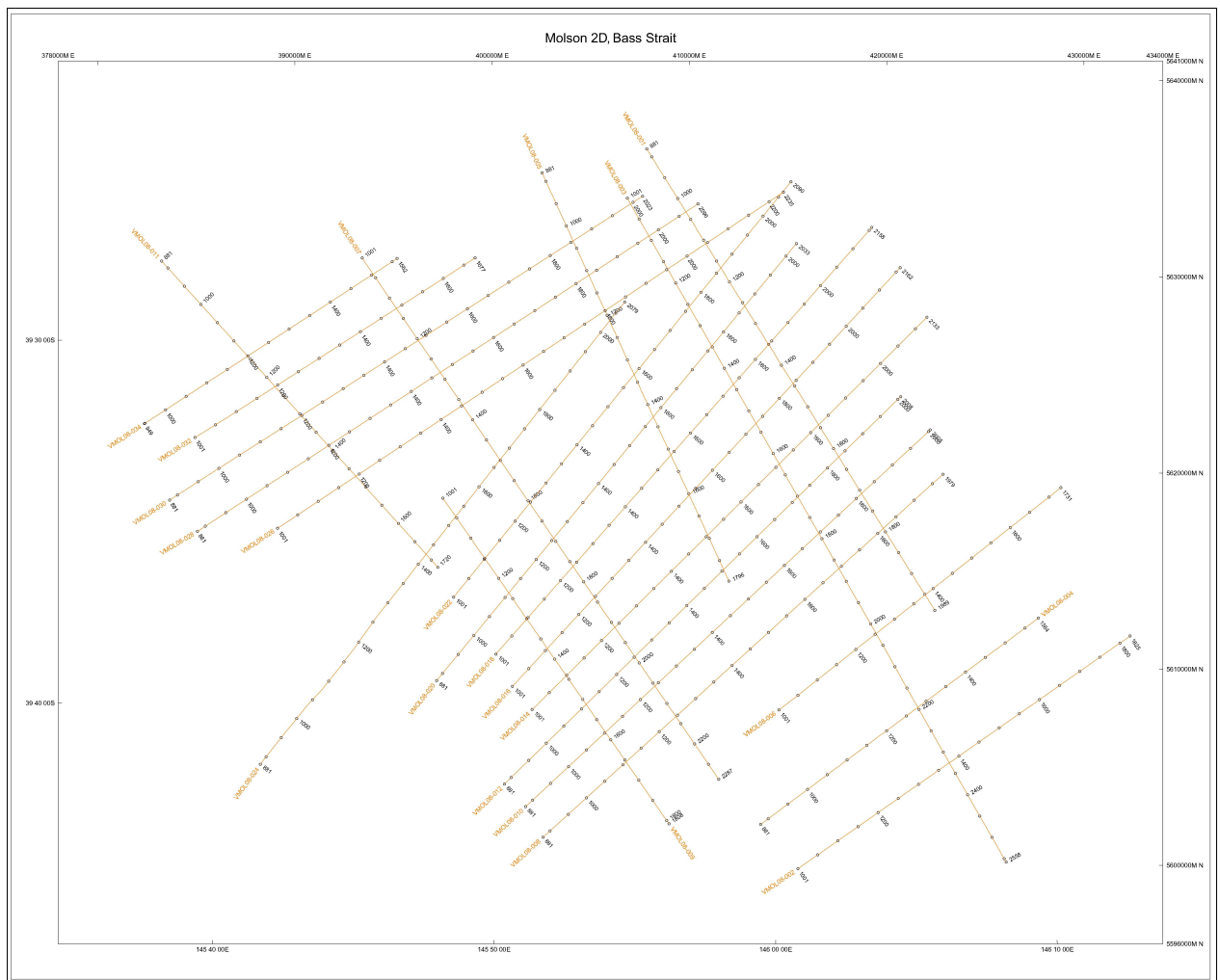


Figure 1.2.1 Line Location Map

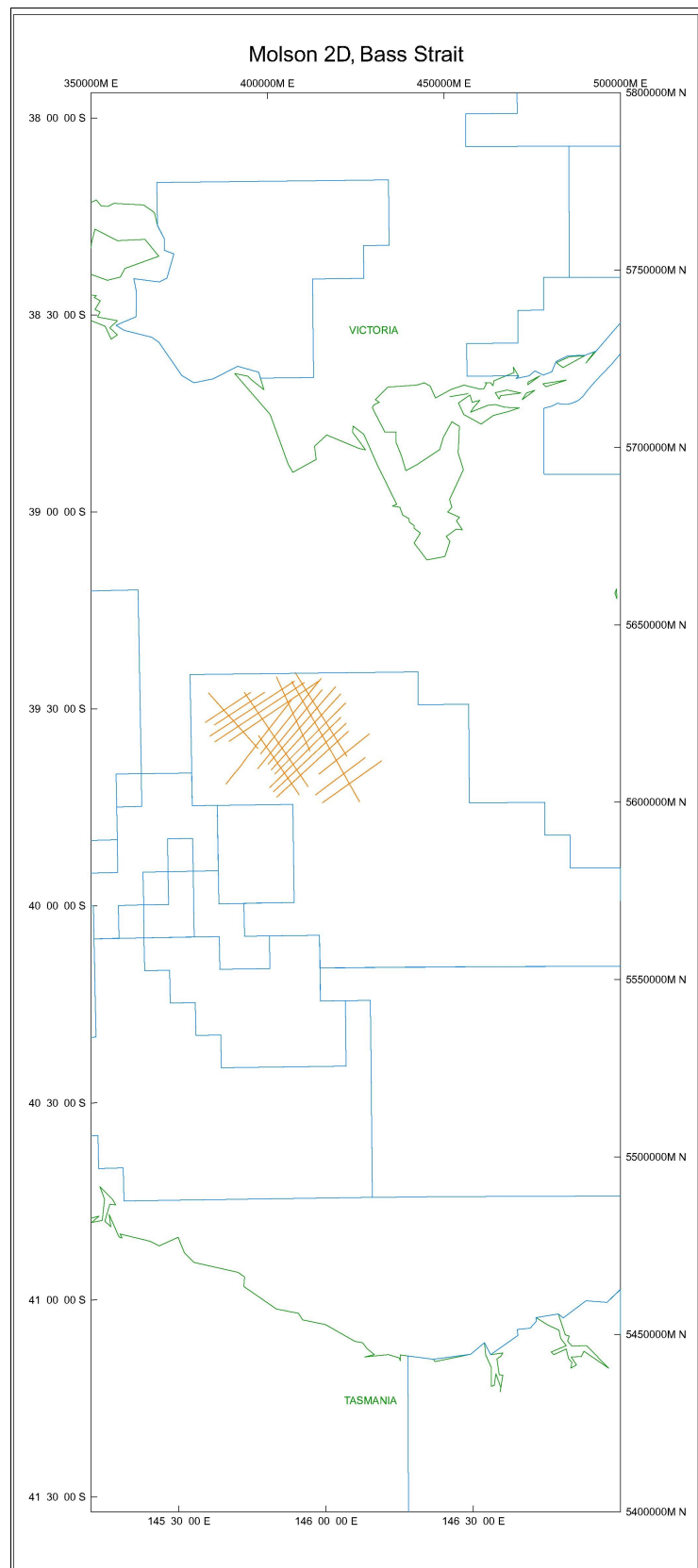


Figure 1.2.2 Survey Location Map

1.3 Line Listing

LINE	First SP	Last SP	Last CDP	Length (km)
VMOL08-001	1987	881	2452	027.675
VMOL08-002	1001	1825	1888	020.625
VMOL08-003	1001	2558	3354	038.950
VMOL08-004	1584	881	1646	017.600
VMOL08-005	1796	881	2070	022.900
VMOL08-006	1001	1731	1700	018.275
VMOL08-007	1001	2287	2812	032.175
VMOL08-008	1979	881	2436	027.475
VMOL08-009	1001	1808	1854	020.200
VMOL08-010	2005	881	2488	028.125
VMOL08-011	1720	881	1918	021.000
VMOL08-012	2008	881	2494	028.200
VMOL08-014	1001	2133	2504	028.325
VMOL08-016	1001	2162	2562	029.050
VMOL08-018	1001	2158	2554	028.950
VMOL08-020	2033	881	2544	028.825
VMOL08-022	1001	2090	2418	027.250
VMOL08-024	2079	881	2636	029.975
VMOL08-026	1001	2235	2708	030.875
VMOL08-028	2096	881	2670	030.400
VMOL08-030	2023	881	2524	028.575
VMOL08-032	1001	1677	1592	016.925
VMOL08-034	1562	970	1424	014.825
			TOTAL	597.175

2 Acquisition Parameters

DESCRIPTION	DETAILS
<i>Data recorded by:</i>	CGGVeritas
<i>Date recorded:</i>	March 12-17, 2008
<i>Vessel:</i>	MV Pacific Titan
General:	
<i>Field CMP Interval</i>	6.25m
<i>Nominal Fold</i>	120
<i>Recording Format:</i>	SEGD 8058
Seismic source:	
<i>Volume</i>	3040cu. in.
<i>Pressure:</i>	2000psi
<i>Depth:</i>	6m
<i>Shot interval:</i>	25m
<i>Gun Delay</i>	50ms
Recording system:	Sercel SEAL 408XL
<i>Record length:</i>	6000ms
<i>Sample interval:</i>	2ms
<i>Number of Channels:</i>	480
<i>Near Channel:</i>	1
<i>Low Cut Filter:</i>	4.7Hz (12dB/Oct)
<i>High Cut Filter:</i>	200 Hz (370dB/Oct)
Receivers:	
<i>Streamer Length:</i>	6000m
<i>Streamer depth:</i>	8m
<i>Number of groups:</i>	480
<i>Group interval:</i>	12.5m
<i>Centre source to centre near group:</i>	145m
Navigation:	
<i>Geodetic Datum:</i>	WGS-84
<i>Projection:</i>	UTM Zone 55 South
<i>Central Meridian:</i>	147 deg East

3 Parameter Testing

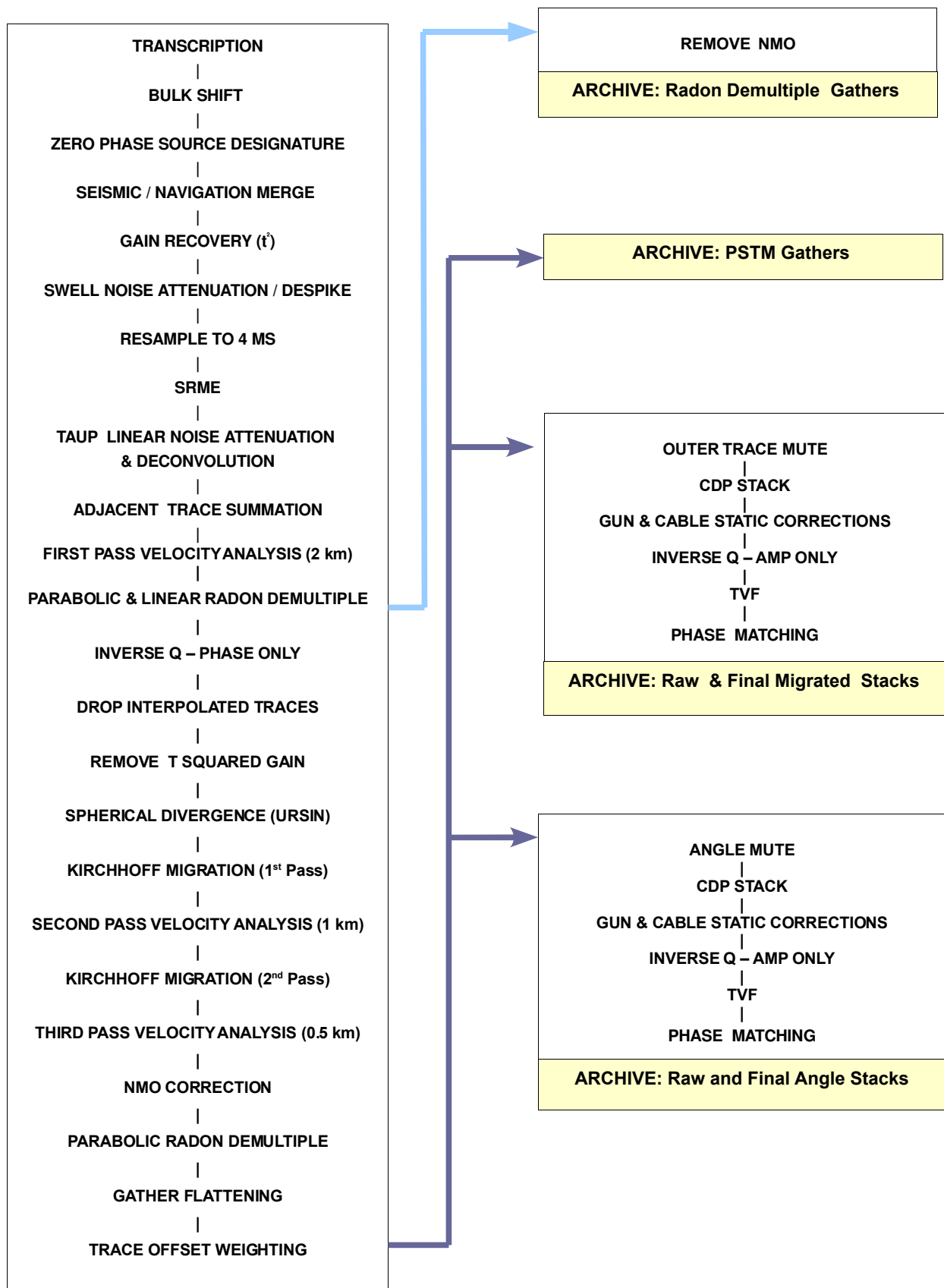
The testing was run on line VMOL08-014 and VMOL08-026, with confirmatory testing on other lines as required to determine the final parameters.

Please refer to the table below for a list of the tests performed.

Description	Format
Raw displays	Shot
Gain recovery	Shot
Low Cut Filter	Shot
Swell Noise Attenuation	Shot/Stack
Source Designature (Zero phasing)	Shot/Stack
Surface Related Multiple Elimination (SRME)	Shot/Stack
Tau-P Deconvolution	Shot/Stack
Trace Interpolation	Shot/Gather
Radon Demultiple	Gather/Stack
Random Noise Attenuation	Gather/Stack
Scaling before PSTM (SCAMP)	Stack
PSTM velocity field smoothing	Velocity profile
Stack mutes (outer and inner trace)	Gather/Stack
Angle Mutes	Gather/Stack
Residual Radon	Gather/Stack
Scaling	Stack
Filter	Stack
Phase Matching	Stack

Parameter tests were presented to John Thornton of TAP Oil for evaluation.

4 Processing Sequence Diagram



5 Processing Description

5.1 Transcription

Field data were converted to Fugro Seismic Imaging's internal format for processing. When reading the format shot records, strategic header values related to acquisition were preserved (where available).

5.2 Static Shift

A static shift of -50ms was applied to compensate for the gun delay.

5.3 Zero Phase Source Signature

A filter was designed to convert the supplied far field signature to its zero phase equivalent. The effect of applying this filter to the data is to remove the phase rotations caused by the recording instruments, and to collapse the effective source signature. The convolution filters were based on the modelled far field signature and included a correction for the receiver ghost.

5.4 Gain

A t squared gain was applied to the data

5.5 Swell Noise Attenuation

Swell noise attenuation is achieved by shaping the amplitude spectra of selected "swell noise affected" traces.

Analysis and attenuation are performed in the FX domain, processing one source position at a time. For analysis, the amplitude spectra are normalised, considering only the higher frequency range which is less influenced by swell noise. After normalisation the swell noise traces are recognised by their relatively high amplitude, low frequency component. The shallow portion of each shot record is muted before analysis, removing the high amplitude shallow reflections and direct arrivals.

A frequency range of 0-15Hz was selected for analysis, and for spectral scaling. Scalars are calculated to shape the spectra of individual swell noise affected traces to the mean of the non swell noise affected traces. The scalars are fully applied from 0 to one half the defined frequency range, after which the scalars are tapered to zero application at the maximum defined frequency. No modification is made to other traces.

The mechanism of swell noise recognition is not influenced by change in source energy, or by systematic variation in trace amplitude levels. Shots not affected by swell noise will not present any traces for swell noise attenuation.

Two passes of swell removal were applied, firstly in common offset domain and then in common shot domain.

5.6 Resample to 4ms

The data were resampled from 2ms to 4ms with a 3(12) to 100 (72) Hz (dB/Oct) bandpass anti-alias filter.

5.7 SRME

SRME or **S**urface **R**elated **M**ultiple **E**limination uses the geometry of shot recording to estimate all possible multiples that can be generated by the surface. It was developed by the Delphi Consortium at TUDelft in the Netherlands. One order of surface related multiples is predicted using auto-convolutions of input data. The predicted multiple energy is then removed from the input gathers by a process of cascaded adaptive subtraction.

Prior to forming the multiple estimate, it is necessary to interpolate new shots such that the shot point interval is equal to the group interval. The recorded data is then extrapolated to zero offset, before constructing the multiple estimate by a series of convolutions and summation.

A mute was applied to the input shot records prior to remove direct arrival energy. Before adaptive subtraction, the modelled multiples were NMO corrected and any energy above the first sea floor multiple removed by muting.

5.8 Tau-P Linear Noise Removal and Deconvolution

The data was transformed to the Tau-P domain using the linear transform. Strong linear noise trains with large dip can be differentiated from primary energy in the linear Tau-P space, and these events are attenuated by a scaling pattern - tapering from the primary to noise areas of the transform. The transform was performed with p limits of -4500ms and +5500ms, with increments of 10ms at the far offset.

A long gap deconvolution was applied in Tau-P domain to remove short period multiples whilst minimising any wavelet shaping effects.

<i>Total Operator Length:</i>	332ms
<i>Gap:</i>	32ms
<i>Design:</i>	0-4000ms
<i>Apply:</i>	0ms

5.9 First Pass Velocity Analysis

First pass velocities (2km interval) were determined using FSI's "MGIVA" interactive velocity analysis program. Each velocity analysis comprised a semblance display, a CDP stacked panel repeated a selected number of times with a suite of velocity functions, and a central CDP gather. The suite of functions were generated using percentage increments from a central velocity function.

The velocity analysis incorporated a map of all velocity locations, and the semblance display included functions from proximate lines. This enabled the velocities to be picked with knowledge of areal velocity trends. Velocity QC can be performed more effectively when discordant velocities can be recognised on the map.

5.10 Channel Amplitude Smoothing

To compensate for local variations in amplitude trend due to channel response, or external noise such as bird or swell noise, a scheme similar to surface consistent scaling was designed. Amplitudes are analysed in an offset consistent manner which balance mean amplitude with offset. The scalars are modified by computing a running median, so that only local fluctuations and channel amplitude are removed, and smooth amplitude variation with offset preserved.

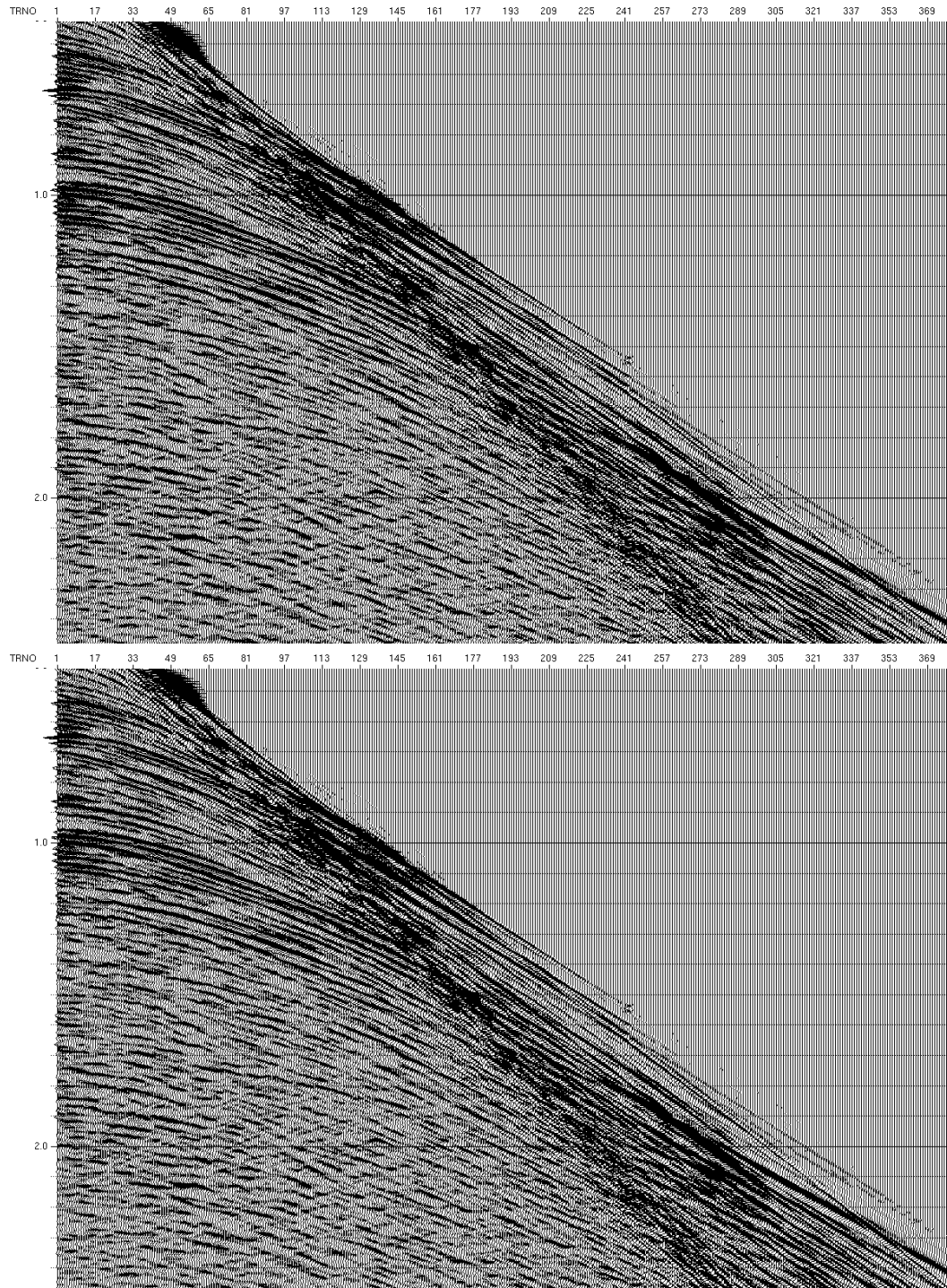


Figure 5.10.1 Example shot before (above) and after (below) channel smoothing

5.11 Adjacent Trace Sum

A 2:1 adjacent trace sum and trace mix was applied to the data.

5.12 CDP Gather

Shot records were sorted into common depth point gathers.

5.13 Parabolic Radon Demultiple

After shot interpolation, High Resolution Parabolic Radon demultiple was used to attenuate multiples by modelling and subtracting using a least squares, parabolic Radon transform. Normal moveout corrections were performed using the first pass velocities, and the CDP gathers transformed into the parabolic Tau-P domain. The segment of the Tau-P domain corresponding to primary reflections is muted, leaving the multiple energy to be transformed back into the T-X domain and subtracted from the original CDP gather.

<i>Reference offset:</i>	6123m
<i>Minimum - Maximum P:</i>	-1000 to +4500ms
<i>Number of p traces:</i>	551
<i>Mute Primary Energy</i>	-1500 to +200ms at 2000ms -1500 to +100ms at 3000ms
<i>Demultiple Start Time:</i>	Water Bottom * 1.5

An additional pass of linear radon was used to further reduce noise in the gathers using a linear transform of -1500 to +1500ms (10ms sampling at the far offset). Energy within these limits was passed with no further muting applied.

5.14 Spherical Divergence (URSIN)

With the previously applied t squared gain function removed, it was then replaced with an offset and velocity dependent spherical divergence approximation as described by Bjorn Ursin (GEOPHYSICS Vol.55 No.4, pp492-496 1990).

Although this method is applicable to uncorrected data as a moveout tracking divergence correction, for algorithmic ease it is applied to NMO corrected CDP gathers.

5.15 Pre-Stack Time Migration (First Pass)

Kirchhoff PSTM was applied using a maximum half aperture of 600 traces and a 50% stretch mute. Smoothed 100% first pass 2km velocities were used in the migration. Anti-aliasing protection was applied by pre-filtering the data within the migration scan depending upon the local migration operator dip.

5.16 Second Pass Velocity Analysis

The second pass of velocities were picked at 1km intervals on first pass PSTM gathers using FSI's "MGIVA" interactive velocity analysis program. The suite of functions were generated using increments from a central velocity function. The first pass velocities were used as the central function for this suite of velocity variant functions.

5.17 Q Compensation

Earth filtering can be modelled as an exponential decay of energy with propagation distance. This decay is approximately constant with each frequency cycle. The net result is high frequency attenuation and dispersion: high frequencies travel faster than low frequencies, causing distortion of the waveform. Q compensation adds to the model by correcting for the amplitude and/or phase effects of earth filtering.

Q compensation was performed at this stage to correct for phase effects only, with amplitude compensation applied post stack

<i>Q Compensation Parameters</i>	
<i>Q value:</i>	130
<i>Onset:</i>	Sea floor two way time
<i>Ref Freq:</i>	62.5Hz

5.18 Pre-Stack Time Migration (Second Pass)

Kirchhoff PSTM was applied using a maximum half aperture of 6500m and a 50% stretch mute. Anti-aliasing protection was applied by pre-filtering the data within the migration scan depending upon the local migration operator dip. Smoothed 100% second pass velocities at 1km were used in the migration. Migration was performed on all offset planes using the curved ray option.

5.19 Third Pass Velocity Analysis

The third pass of velocities were picked at 0.5km intervals on second pass PSTM gathers using FSI's "MGIVA" interactive velocity analysis program. The suite of functions were generated using increments from a central velocity function. The second pass of velocities were used as the central function for this suite of velocity variant functions.

5.20 Residual Radon Demultiple

Attenuation of remnant multiples was achieved by modelling and subtraction using a least squares, parabolic Radon transform. Normal moveout corrections were performed using the final velocities, and the CDP gathers transformed into the parabolic Tau-P domain. The segment of the Tau-P domain corresponding to primary reflections is muted, leaving the multiple energy to be transformed back into the T-X domain and subtracted from the original CDP gather. The Hi-resolution radon option was invoked, where the resolution of the radon transform is improved by adding weighting terms to the least squares solution, minimising the residual error. To further reduce the potential for aliasing, the radon transform was performed after CMP interpolation.

Reference offset:	6110m										
Minimum - Maximum P:	-1500 to +10500ms										
Number of p traces:	1201										
Multiple p cut:	<table> <tr> <td>Time</td><td>Cut</td></tr> <tr> <td>100</td><td>-1500 to 2500ms</td></tr> <tr> <td>1000</td><td>-1500 to 200ms</td></tr> <tr> <td>2000</td><td>-1500 to 200ms</td></tr> <tr> <td>2500</td><td>-1500 to 100ms</td></tr> </table>	Time	Cut	100	-1500 to 2500ms	1000	-1500 to 200ms	2000	-1500 to 200ms	2500	-1500 to 100ms
Time	Cut										
100	-1500 to 2500ms										
1000	-1500 to 200ms										
2000	-1500 to 200ms										
2500	-1500 to 100ms										
Demultiple Start Time:	Water Bottom * 1.5										

To further attenuate remnant linear noise, primary energy was modelled using a narrow radon transform and subtracted from the input.

Reference offset:	6110m
Minimum - Maximum P:	-500 to +500ms
Number of p traces:	1001

5.21 Gather Flattening

The GFLAT module uses a correlation technique to attempt to flatten an NMO corrected CDP gather. Cross-correlations are computed between a stack of the CDP and every input trace in a series of continually moving windows. This pilot stack is constructed from 5 traces, growing to 10 where the correlation coefficient is poor, and the total average static is zero for 5-80% of the offset range. The peak value of each correlation is picked to provide a sample-by-sample estimate of "static" correction down each trace. The maximum allowable relative static between traces was 10ms.

These "statics" (weighted by the cross-correlation coefficient) are then smoothed to build a set of dynamic corrections for each trace which are then applied.

5.22 Offset Weighting

The following weighting was applied to the traces in the gather:

$$\text{weighting} = 0.0004 \times \text{offset} + 1 \text{ where offset is in metres}$$

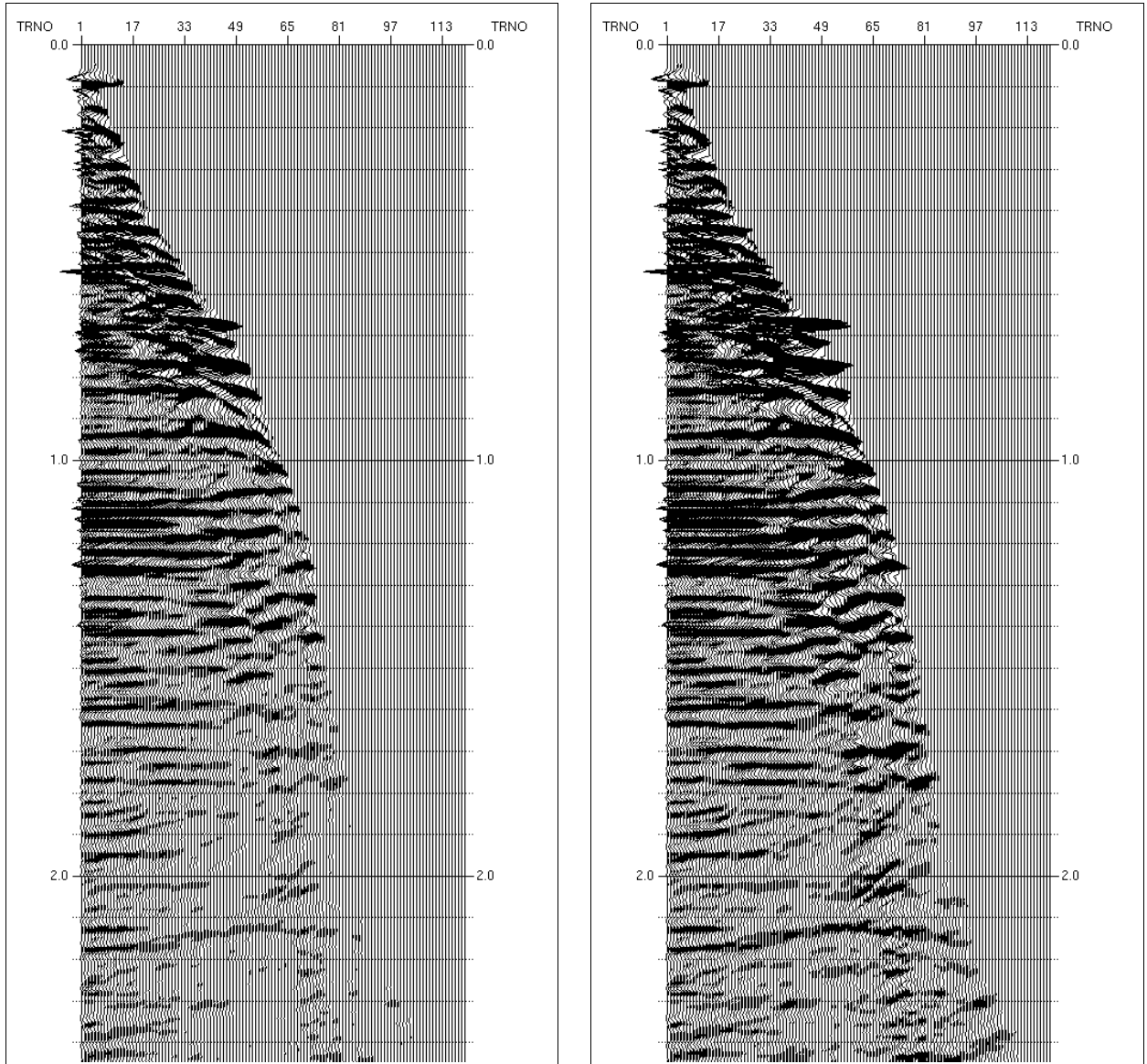


Figure 5.22.1 CMP Gather before (left) and after (right) trace offset weighting

5.23 NMO Correction

Fourth order NMO corrections were applied using the final picked 0.5km velocity functions.

5.24 Angle Mute

A 40 degree angle mute was applied. Angle of incidence calculations were performed using Walden's method, and considered a smoothed version of the the third pass velocities.

5.25 Outer Trace Mute

An outer trace mute was also applied to the data to remove remnant noise visible on the far traces.

<i>Offset (m)</i>	<i>Time (ms)</i>
1400	0
6108	5000

5.26 Common Depth Point Stack

The traces within each CDP gather were summed using a $1/\text{root}(N)$ stack compensation.

5.27 Statics

A static compensation for gun and cable depths was applied. The static value was calculated using average gun and cable depths supplied in the observers reports and a value of 9.3ms was used in production.

5.28 Q Compensation

Earth filtering can be modelled as an exponential decay of energy with propagation distance. This decay is approximately constant with each frequency cycle. The net result is high frequency attenuation and dispersion: high frequencies travel faster than low frequencies, causing distortion of the waveform. Q compensation adds to the model by correcting for the amplitude and/or phase effects of earth filtering.

Q compensation was performed at this stage to correct for amplitude effects only.

<i>Q Compensation Parameters</i>	
<i>Q value:</i>	130
<i>Onset:</i>	Sea floor two way time
<i>dB Boost</i>	15

5.29 Filter

Unwanted noise that lay outside the frequency range of the desired reflection data was attenuated using a bandpass filter.

<i>Application Time (ms)</i>	<i>Frequency Limits: Hz (dB/Oct)</i>
100	4 (18) – 90 (72)
800	4 (18) – 80 (72)
1500	4 (18) – 70 (72)
2000	4 (18) – 60 (72)
3000	4 (18) – 35 (60)
4000	4 (18) – 30 (48)
6000	4 (18) – 30 (48)

5.30 Phase Matching

A filter was designed and applied to match the Molson 2D survey to the Labatt 3D

<i>Phase Rotation</i>	171 degrees
<i>Bulk Shift</i>	-4.57 ms

6 Angle Stacks

6.1 Input

The input to the offset stacks is 4th order NMO corrected gathers from 5.23

6.2 Angle Mutes

Angle of incidence calculations were performed using Walden's method, and considered a smoothed version of the third pass velocities.

	<i>Angle Range (degrees)</i>
<i>Near Stack</i>	5 to 15
<i>Near Mid Stack</i>	15 to 25
<i>Far Mid Stack</i>	25 to 35
<i>Far Stack</i>	35 to 45

6.3 Outer Trace Mute

An outer trace mute was also applied to the Far-Mid and Far offset data only to remove remnant noise visible on the outer traces.

<i>Offset (m)</i>	<i>Time (ms)</i>
1400	0
6108	5000

6.4 Common Depth Point Stack

The traces within each common depth point gather were summed with 1/(N) stack fold compensation.

6.5 Statics

A static compensation for gun and cable depths was applied. The static value was calculated using average gun and cable depths supplied in the observers reports and a value of 9.3ms was used in production.

6.6 Q Compensation

Earth filtering can be modelled as an exponential decay of energy with propagation distance. This decay is approximately constant with each frequency cycle. The net result is high frequency attenuation and dispersion: high frequencies travel faster than low frequencies, causing distortion of the waveform. Q compensation adds to the model by correcting for the amplitude and/or phase effects of earth filtering. Q compensation was performed at this stage to correct for amplitude effects only.

<i>Q Compensation Parameters</i>	
<i>Q value:</i>	130
<i>Onset:</i>	Sea floor two way time
<i>dB Boost</i>	15

6.7 Filter

Unwanted noise that lay outside the frequency range of the desired reflection data was attenuated using a bandpass filter.

<i>Application Time (ms)</i>	<i>Frequency Limits (Hz)</i>
100	4 (18) – 90 (72)
800	4 (18) – 80 (72)
1500	4 (18) – 70 (72)
2000	4 (18) – 60 (72)
3000	4 (18) – 35 (60)
4000	4 (18) – 30 (48)
6000	4 (18) – 30 (48)

6.8 Phase Matching

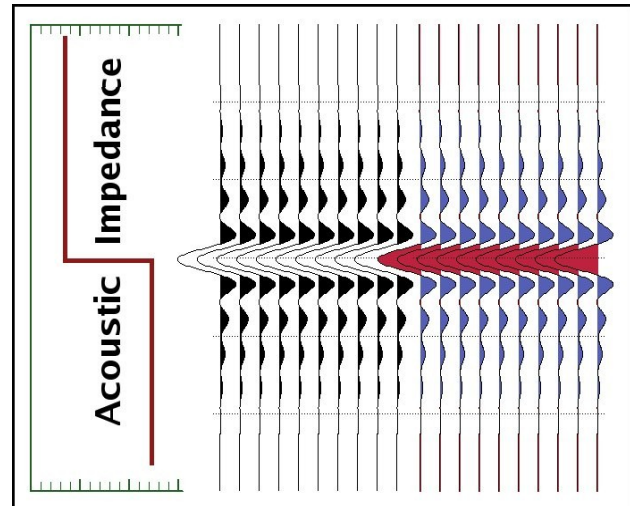
A filter was designed and applied to match the Molson 2D survey to the Labatt 3D

<i>Phase Rotation</i>	171 degrees
<i>Bulk Shift</i>	-4.57 ms

7 Polarity

The final desired polarity was SEG reverse (or SEG negative), where an increase in acoustic impedance is represented by a negative number on tape, and white trough on display.

Figure 7.1 Desired polarity diagram. An acoustic impedance increase is represented by a peak.



8 Archive Listing

<i>Tape Number</i>	<i>Media</i>	<i>Lines</i>	<i>Description</i>
N/A	USB Disk	All	Radon Demultiple Gathers - SEGY PSTM Gathers – SEGY Raw Migrated Stacks – SEGY Final Migrated Stacks – SEGY Raw Angle Stacks – SEGY Final Angle Stacks – SEGY RMS Velocities – SEGY - 3 rd Pass (0.5km) Stacking velocities Interval Velocities – SEGY - 3 rd Pass (0.5km) Stacking velocities RMS Velocities – ASCII – Western Format - 3 rd Pass (0.5km) Stacking velocities

9 SEGY Header Information

9.1 Example Final PSTM SEGY EBCDIC Header

C01 CLIENT : TAP OIL
C02 LINE : VMOL08-002
C03 AREA : MOLSON 2D, T/47P, BASS BASIN
C04 DATASET : FINAL MIGRATION
C05
C06 ACQ. YEAR : 2008 DATE PROCESSED : AUG 2008
C07 SHOT INTERVAL : 25 m GRP INTERVAL : 12.5m
C08 CABLE LENGTH : 6000 m GRPS PER CABLE : 480
C09 MIN OFFSET : 145 m MAX OFFSET : 6132.5 m
C10 DATUM OF REF : WGS84 PROJECTION ZONE : UTM 55 S
C11 COORDINATE UNITS: METRES VERTICAL DATUM : MEAN SEA LEVEL
C12 SRATE (micro s) : 2000 MAX TIME (ms) : 6000
C13
C14 PROCESSING SEQUENCE: BY FUGRO SEISMIC IMAGING
C15 INPUT SEGMENT / NAV MERGE / STATIC SHIFT -50ms / ZERO PHASE DESIGNATURE /
C16 DESWELL / RESAMPLE TO 4MS / SRME / TAUP LINEAR NOISE ATTENUATION & DECON/
C17 VELOCITY ANALYSIS EVERY 2KM / DECIMATE TO 25M GRPS /
C18 LINEAR & PARABOLIC RADON DEMULTIPLE / PHASE ONLY Q / URSIN GAIN / PSTM1 /
C19 VEL ANALYSIS EVERY 1KM / PSTM2 / VEL ANALYSIS EVERY 0.5KM /
C20 RESIDUAL PARABOLIC & LINEAR RADON DEMULTIPLE / GATHER FLATTENING / NMO /
C21 OFFSET WEIGHTING / OUTER TRACE MUTE / STACK / GUN & CABLE STATIC
C22 AMP ONLY Q / TVF / PHASE MATCH TO LABATT 3D / OUTPUT SEGMENT
C23
C24
C25
C26
C27
C28
C29 TRACE HEADER DEFINITION
C30 ITEM BYTES FORMAT
C31 SHOTPOINT 017 - 020 INTEGER
C32 CDP 021 - 024 INTEGER
C33 EASTING 193 - 196 INTEGER
C34 NORTHING 197 - 200 INTEGER
C35
C36 SP/CDP RELATIONSHIP: CDP 240 = SP 1001
C37 CDP 440 = SP 1101
C38 SP RANGE : 1001 TO 1825
C39 CDP RANGE : 1 TO 1888
C40 END OF EBCDIC HEADER

9.2 Example Raw PSTM SEGY EBCDIC Header

C01 CLIENT : TAP OIL
C02 LINE : VMOL08-002
C03 AREA : MOLSON 2D, T/47P, BASS BASIN
C04 DATASET : RAW MIGRATION
C05
C06 ACQ. YEAR : 2008 DATE PROCESSED : AUG 2008
C07 SHOT INTERVAL : 25 M GRP INTERVAL : 12.5M
C08 CABLE LENGTH : 6000 M GRPS PER CABLE : 480
C09 MIN OFFSET : 145 M MAX OFFSET : 6132.5 M
C10 DATUM OF REF : WGS84 PROJECTION ZONE : UTM 55 S
C11 COORDINATE UNITS: METRES VERTICAL DATUM : MEAN SEA LEVEL
C12 SRATE (MICRO S) : 2000 MAX TIME (MS) : 6000
C13
C14 PROCESSING SEQUENCE: BY FUGRO SEISMIC IMAGING
C15 INPUT SEG D / NAV MERGE / STATIC SHIFT -50MS / ZERO PHASE SIGNATURE /
C16 DESWELL / RESAMPLE TO 4MS / SRME / TAUP LINEAR NOISE ATTENUATION & DECON/
C17 VELOCITY ANALYSIS EVERY 2KM / DECIMATE TO 25M GRPS /
C18 LINEAR & PARABOLIC RADON DEMULTIPLE / PHASE ONLY Q / URSIN GAIN / PSTM1 /
C19 VEL ANALYSIS EVERY 1KM / PSTM2 / VEL ANALYSIS EVERY 0.5KM /
C20 RESIDUAL PARABOLIC & LINEAR RADON DEMULTIPLE / GATHER FLATTENING / NMO /
C21 OFFSET WEIGHTING / OUTER TRACE MUTE / STACK / GUN & CABLE STATIC
C22 OUTPUT SEG Y
C23
C24
C25
C26
C27
C28
C29 TRACE HEADER DEFINITION
C30 ITEM BYTES FORMAT
C31 SHOTPOINT 017 - 020 INTEGER
C32 CDP 021 - 024 INTEGER
C33 EASTING 193 - 196 INTEGER
C34 NORTHING 197 - 200 INTEGER
C35
C36 SP/CDP RELATIONSHIP: CDP 240 = SP 1001
C37 CDP 440 = SP 1101
C38 SP RANGE : 1001 TO 1825
C39 CDP RANGE : 1 TO 1888
C40 END OF EBCDIC HEADER

9.3 Example Final Angle Stack SEG Y EBCDIC Header

C01 CLIENT : TAP OIL
C02 LINE : VMOL08-002
C03 AREA : MOLSON 2D, T/47P, BASS BASIN
C04 DATASET : FINAL ANGLE STACK 5 TO 15 DEG
C05
C06 ACQ. YEAR : 2008 DATE PROCESSED : AUG 2008
C07 SHOT INTERVAL : 25 M GRP INTERVAL : 12.5M
C08 CABLE LENGTH : 6000 M GRPS PER CABLE : 480
C09 MIN OFFSET : 145 M MAX OFFSET : 6132.5 M
C10 DATUM OF REF : WGS84 PROJECTION ZONE : UTM 55 S
C11 COORDINATE UNITS: METRES VERTICAL DATUM : MEAN SEA LEVEL
C12 SRATE (MICRO S) : 2000 MAX TIME (MS) : 6000
C13
C14 PROCESSING SEQUENCE: BY FUGRO SEISMIC IMAGING
C15 INPUT SEG D / NAV MERGE / STATIC SHIFT -50MS / ZERO PHASE DESIGNATURE /
C16 DESWELL / RESAMPLE TO 4MS / SRME / TAUP LINEAR NOISE ATTENUATION & DECON/
C17 VELOCITY ANALYSIS EVERY 2KM / DECIMATE TO 25M GRPS /
C18 LINEAR & PARABOLIC RADON DEMULTIPLE / PHASE ONLY Q / URSIN GAIN / PSTM1 /
C19 VEL ANALYSIS EVERY 1KM / PSTM2 / VEL ANALYSIS EVERY 0.5KM /
C20 RESIDUAL PARABOLIC & LINEAR RADON DEMULTIPLE / GATHER FLATTENING / NMO /
C21 OFFSET WEIGHTING / ANGLE MUTE / STACK / GUN & CABLE STATIC
C22 AMP ONLY Q / TVF / PHASE MATCH TO LABATT 3D / OUTPUT SEG Y
C23
C24
C25
C26
C27
C28
C29 TRACE HEADER DEFINITION
C30 ITEM BYTES FORMAT
C31 SHOTPOINT 017 - 020 INTEGER
C32 CDP 021 - 024 INTEGER
C33 EASTING 193 - 196 INTEGER
C34 NORTHING 197 - 200 INTEGER
C35
C36 SP/CDP RELATIONSHIP: CDP 240 = SP 1001
C37 CDP 440 = SP 1101
C38 SP RANGE : 1001 TO 1825
C39 CDP RANGE : 1 TO 1888
C40 END OF EBCDIC HEADER

9.4 Example Raw Angle Stack SEG-Y EBCDIC Header

C01 CLIENT : TAP OIL
C02 LINE : VMOL08-002
C03 AREA : MOLSON 2D, T/47P, BASS BASIN
C04 DATASET : RAW ANGLE STACK 5 TO 15 DEG
C05
C06 ACQ. YEAR : 2008 DATE PROCESSED : AUG 2008
C07 SHOT INTERVAL : 25 M GRP INTERVAL : 12.5M
C08 CABLE LENGTH : 6000 M GRPS PER CABLE : 480
C09 MIN OFFSET : 145 M MAX OFFSET : 6132.5 M
C10 DATUM OF REF : WGS84 PROJECTION ZONE : UTM 55 S
C11 COORDINATE UNITS: METRES VERTICAL DATUM : MEAN SEA LEVEL
C12 SRATE (MICRO S) : 2000 MAX TIME (MS) : 6000
C13
C14 PROCESSING SEQUENCE: BY FUGRO SEISMIC IMAGING
C15 INPUT SEG-D / NAV MERGE / STATIC SHIFT -50MS / ZERO PHASE DESIGNATURE /
C16 DESWELL / RESAMPLE TO 4MS / SRME / TAUP LINEAR NOISE ATTENUATION & DECON/
C17 VELOCITY ANALYSIS EVERY 2KM / DECIMATE TO 25M GRPS /
C18 LINEAR & PARABOLIC RADON DEMULTIPLE / PHASE ONLY Q / URSIN GAIN / PSTM1 /
C19 VEL ANALYSIS EVERY 1KM / PSTM2 / VEL ANALYSIS EVERY 0.5KM /
C20 RESIDUAL PARABOLIC & LINEAR RADON DEMULTIPLE / GATHER FLATTENING / NMO /
C21 OFFSET WEIGHTING / ANGLE MUTE / STACK / GUN & CABLE STATIC
C22 OUTPUT SEG-Y
C23
C24
C25
C26
C27
C28
C29 TRACE HEADER DEFINITION
C30 ITEM BYTES FORMAT
C31 SHOTPOINT 017 - 020 INTEGER
C32 CDP 021 - 024 INTEGER
C33 EASTING 193 - 196 INTEGER
C34 NORTHING 197 - 200 INTEGER
C35
C36 SP/CDP RELATIONSHIP: CDP 240 = SP 1001
C37 CDP 440 = SP 1101
C38 SP RANGE : 1001 TO 1825
C39 CDP RANGE : 1 TO 1888
C40 END OF EBCDIC HEADER

9.5 Example Demultiple Gathers SEG Y EBCDIC Header

C01 CLIENT : TAP OIL
C02 LINE : VMOL08-002
C03 AREA : MOLSON 2D, T/47P, BASS BASIN
C04 DATASET : RADON DEMULTIPLE GATHERS
C05
C06 ACQ. YEAR : 2008 DATE PROCESSED : AUG 2008
C07 SHOT INTERVAL : 25 M GRP INTERVAL : 12.5M
C08 CABLE LENGTH : 6000 M GRPS PER CABLE : 480
C09 MIN OFFSET : 145 M MAX OFFSET : 6132.5 M
C10 DATUM OF REF : WGS84 PROJECTION ZONE : UTM 55 S
C11 COORDINATE UNITS: METRES VERTICAL DATUM : MEAN SEA LEVEL
C12 SRATE (MICRO S) : 2000 MAX TIME (MS) : 6000
C13
C14 PROCESSING SEQUENCE: BY FUGRO SEISMIC IMAGING
C15 INPUT SEG D / NAV MERGE / STATIC SHIFT -50MS / ZERO PHASE DESIGNATURE /
C16 DESWELL / RESAMPLE TO 4MS / SRME / TAUP LINEAR NOISE ATTENUATION & DECON/
C17 VELOCITY ANALYSIS EVERY 2KM / DECIMATE TO 25M GRPS /
C18 LINEAR & PARABOLIC RADON DEMULTIPLE / OUTPUT SEG Y
C19
C20
C21
C22
C23
C24
C25
C26
C27
C28
C29 TRACE HEADER DEFINITION
C30 ITEM BYTES FORMAT
C31 SHOTPOINT 017 - 020 INTEGER
C32 CDP 021 - 024 INTEGER
C33 EASTING 193 - 196 INTEGER
C34 NORTHING 197 - 200 INTEGER
C35
C36 SP/CDP RELATIONSHIP: CDP 240 = SP 1001
C37 CDP 440 = SP 1101
C38 SP RANGE : 1001 TO 1825
C39 CDP RANGE : 1 TO 1888
C40 END OF EBCDIC HEADER

9.6 Example PSTM Gathers SEG Y EBCDIC Header

C01 CLIENT : TAP OIL
C02 LINE : VMOL08-002
C03 AREA : MOLSON 2D, T/47P, BASS BASIN
C04 DATASET : PSTM GATHERS
C05
C06 ACQ. YEAR : 2008 DATE PROCESSED : AUG 2008
C07 SHOT INTERVAL : 25 M GRP INTERVAL : 12.5M
C08 CABLE LENGTH : 6000 M GRPS PER CABLE : 480
C09 MIN OFFSET : 145 M MAX OFFSET : 6132.5 M
C10 DATUM OF REF : WGS84 PROJECTION ZONE : UTM 55 S
C11 COORDINATE UNITS: METRES VERTICAL DATUM : MEAN SEA LEVEL
C12 SRATE (MICRO S) : 2000 MAX TIME (MS) : 6000
C13
C14 PROCESSING SEQUENCE: BY FUGRO SEISMIC IMAGING
C15 INPUT SEG D / NAV MERGE / STATIC SHIFT -50MS / ZERO PHASE DESIGNATURE /
C16 DESWELL / RESAMPLE TO 4MS / SRME / TAUP LINEAR NOISE ATTENUATION & DECON/
C17 VELOCITY ANALYSIS EVERY 2KM / DECIMATE TO 25M GRPS /
C18 LINEAR & PARABOLIC RADON DEMULTIPLE // PHASE ONLY Q / URSIN GAIN / PSTM1 /
C19 VEL ANALYSIS EVERY 1KM / PSTM2 / VEL ANALYSIS EVERY 0.5KM /
C20 RESIDUAL PARABOLIC & LINEAR RADON DEMULTIPLE / GATHER FLATTENING / NMO /
C21 OFFSET WEIGHTING /OUTPUT SEG Y
C22
C23 TRACE HEADER DEFINITION
C24 ITEM BYTES FORMAT ITEM BYTES FORMAT
C25 SHOTPOINT 017-020 INT 25DEG START MS 215-216 INT
C26 CDP 021-024 INT 20DEG START MS 217-218 INT
C27 CDP X 193-196 INT 15DEG START MS 219-220 INT
C28 CDP Y 197-200 INT 10DEG START MS 221-222 INT
C29 50DEG START MS 205-206 INT 5DEG START MS 223-224 INT
C30 45DEG START MS 207-208 INT OFFSET WEIGHT 225-228 IBMFP
C31 40DEG START MS 209-210 INT
C32 35DEG START MS 211-212 INT
C33 30DEG START MS 213-214 INT
C34
C35
C36 SP/CDP RELATIONSHIP : CDP 240 = SP 1001
C37 : CDP 440 = SP 1101
C38 SP RANGE : 1001 TO 1825
C39 CDP RANGE : 1 TO 1888
C40 END OF EBCDIC HEADER

9.7 SEG Y Trace Header Definition

Location of strategic values in the SEG Y stack trace header.

DESCRIPTION	TYPE	BYTE
<i>Trace number within line.</i>	I32	1-4
<i>Trace number within reel.</i>	I32	5-8
<i>Trace number.</i>	I32	13- 16
<i>Shot point number.</i>	I32	17- 20
<i>CDP number.</i>	I32	21- 24
<i>Trace offset (integer).</i>	I32	37- 40
<i>Water Depth (ms)</i>	I32	61-64
<i>Scaler to be applied to profiles</i>	I16	69-70
<i>Scaler to be applied to coordinates</i>	I16	71- 72
<i>CDP Easting</i>	I32	73-76
<i>CDP Northing</i>	I32	77-80
<i>CDP Easting</i>	I32	81-84
<i>CDP Northing</i>	I32	85-88
<i>Coordinate units (m/arc)</i>	I16	89- 90
<i>No. of samples.</i>	I16	115-116
<i>Sample interval in microseconds.</i>	I16	117-118
<i>Year of recording</i>	I16	157-158
<i>Julian day number (1-366)</i>	I16	159-160
<i>Hour of day (24 hour clock)</i>	I16	161-162
<i>Minute of hour</i>	I16	162-163
<i>Second of minute</i>	I16	165-166
<i>CDP Easting</i>	I32	193-196
<i>CDP Northing</i>	I32	197-200

Location of strategic values in the SEG Y gather trace header.

DESCRIPTION	TYPE	BYTE
<i>Trace number within line.</i>	I32	1-4
<i>Trace number within reel.</i>	I32	5-8
<i>Trace number.</i>	I32	13- 16
<i>Shot point number.</i>	I32	17- 20
<i>CDP number.</i>	I32	21- 24
<i>Trace offset (integer).</i>	I32	37- 40
<i>Water Depth (ms)</i>	I32	61-64
<i>Scaler to be applied to profiles</i>	I16	69-70
<i>Scaler to be applied to coordinates</i>	I16	71- 72
<i>Source Easting</i>	I32	73-76
<i>Source Northing</i>	I32	77-80
<i>Receiver Easting</i>	I32	81-84
<i>Receiver Northing</i>	I32	85-88
<i>Coordinate units (m/arc)</i>	I16	89- 90
<i>No. of samples.</i>	I16	115-116
<i>Sample interval in microseconds.</i>	I16	117-118
<i>Year of recording</i>	I16	157-158
<i>Julian day number (1-366)</i>	I16	159-160
<i>Hour of day (24 hour clock)</i>	I16	161-162
<i>Minute of hour</i>	I16	162-163
<i>Second of minute</i>	I16	165-166
<i>CDP Easting</i>	I32	193-196
<i>CDP Northing</i>	I32	197-200
<i>50 degree Start Time (ms) (PSTM Gathers only)</i>	I16	205-206
<i>45 degree Start Time (ms) (PSTM Gathers only)</i>	I16	207-208
<i>40 degree Start Time (ms) (PSTM Gathers only)</i>	I16	208-209
<i>35 degree Start Time (ms) (PSTM Gathers only)</i>	I16	210-211
<i>30 degree Start Time (ms) (PSTM Gathers only)</i>	I16	212-213
<i>25 degree Start Time (ms) (PSTM Gathers only)</i>	I16	214-215
<i>20 degree Start Time (ms) (PSTM Gathers only)</i>	I16	216-217
<i>15 degree Start Time (ms) (PSTM Gathers only)</i>	I16	218-219
<i>10 degree Start Time (ms) (PSTM Gathers only)</i>	I16	220-221
<i>5 degree Start Time (ms) (PSTM Gathers only)</i>	I16	223-224
<i>Trace Weighting Applied (PSTM Gathers only)</i>	IBMFP	225-228

10 Data Disposition

<i>Data</i>	<i>Date sent</i>	<i>Destination</i>
25 x 3590 cartridges containing field data. Tape # TR0001-TR0025 1 x DVD containing Navigation Data 1 x CD containing QC Processed Deliverables 1 x CD containing Observers/Tape/Gun Logs	2008-10-03	SpectrumData Suite 1, 14 Brodie Hall Drive BENTLEY WA 6102

11 Appendix

11.1 SP-CDP Relationships

Shot point to CDP relationship, using the CMP position as reference.

LINE	First SP	First CDP	Last SP	Last CDP
VMOL08-001	1987	240	881	2452
VMOL08-002	1001	240	1825	1888
VMOL08-003	1001	240	2558	3354
VMOL08-004	1584	240	881	1646
VMOL08-005	1796	240	881	2070
VMOL08-006	1001	240	1731	1700
VMOL08-007	1001	240	2287	2812
VMOL08-008	1979	240	881	2436
VMOL08-009	1001	240	1808	1854
VMOL08-010	2005	240	881	2488
VMOL08-011	1720	240	881	1918
VMOL08-012	2008	240	881	2494
VMOL08-014	1001	240	2133	2504
VMOL08-016	1001	240	2162	2562
VMOL08-018	1001	240	2158	2554
VMOL08-020	2033	240	881	2544
VMOL08-022	1001	240	2090	2418
VMOL08-024	2079	240	881	2636
VMOL08-026	1001	240	2235	2708
VMOL08-028	2096	240	881	2670
VMOL08-030	2023	240	881	2524
VMOL08-032	1001	240	1677	1592
VMOL08-034	1562	240	970	1424

11.2 Data Examples

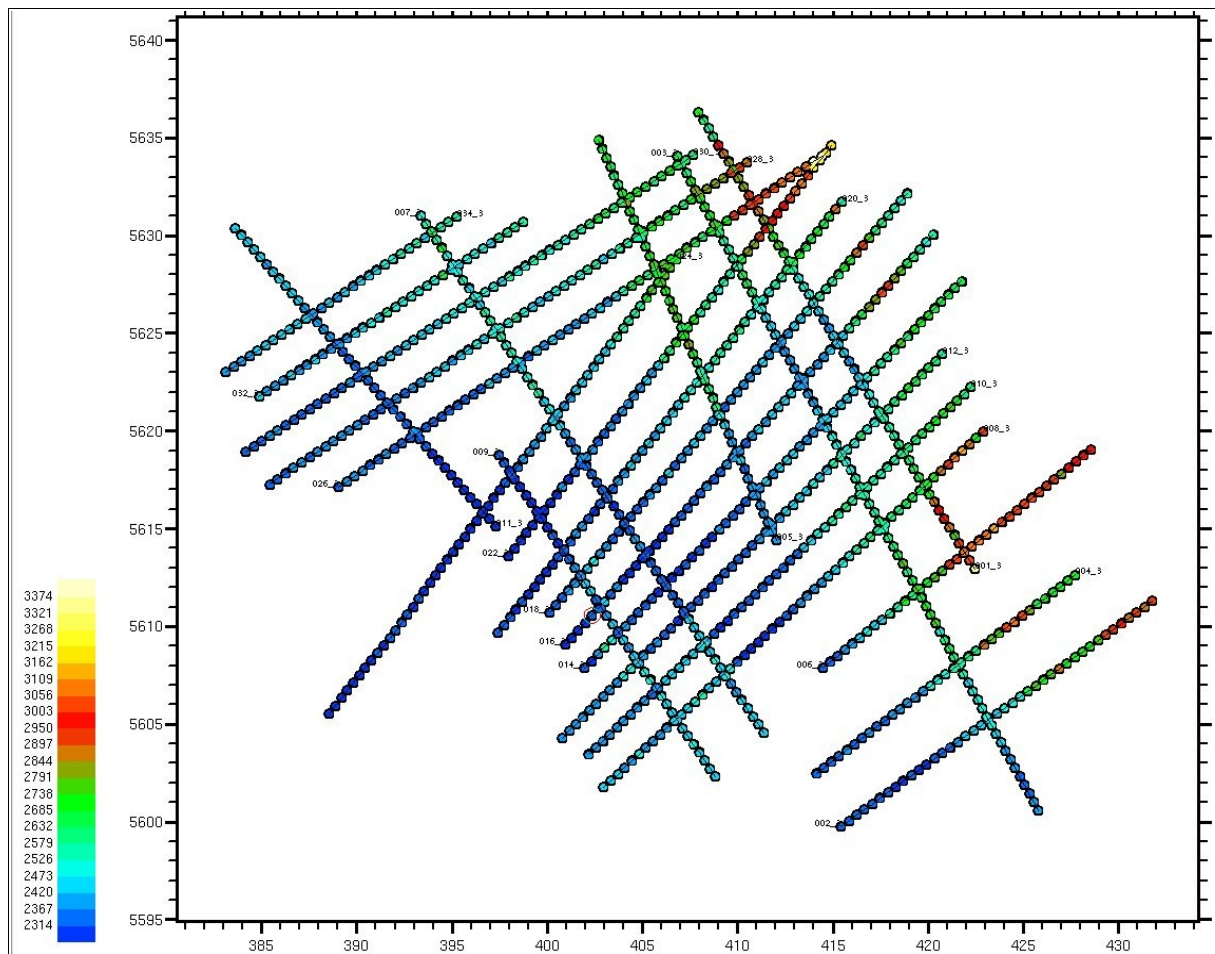


Figure 11.2.1MGIVA Third Pass Velocity Setup: Velocity Map at 1500ms

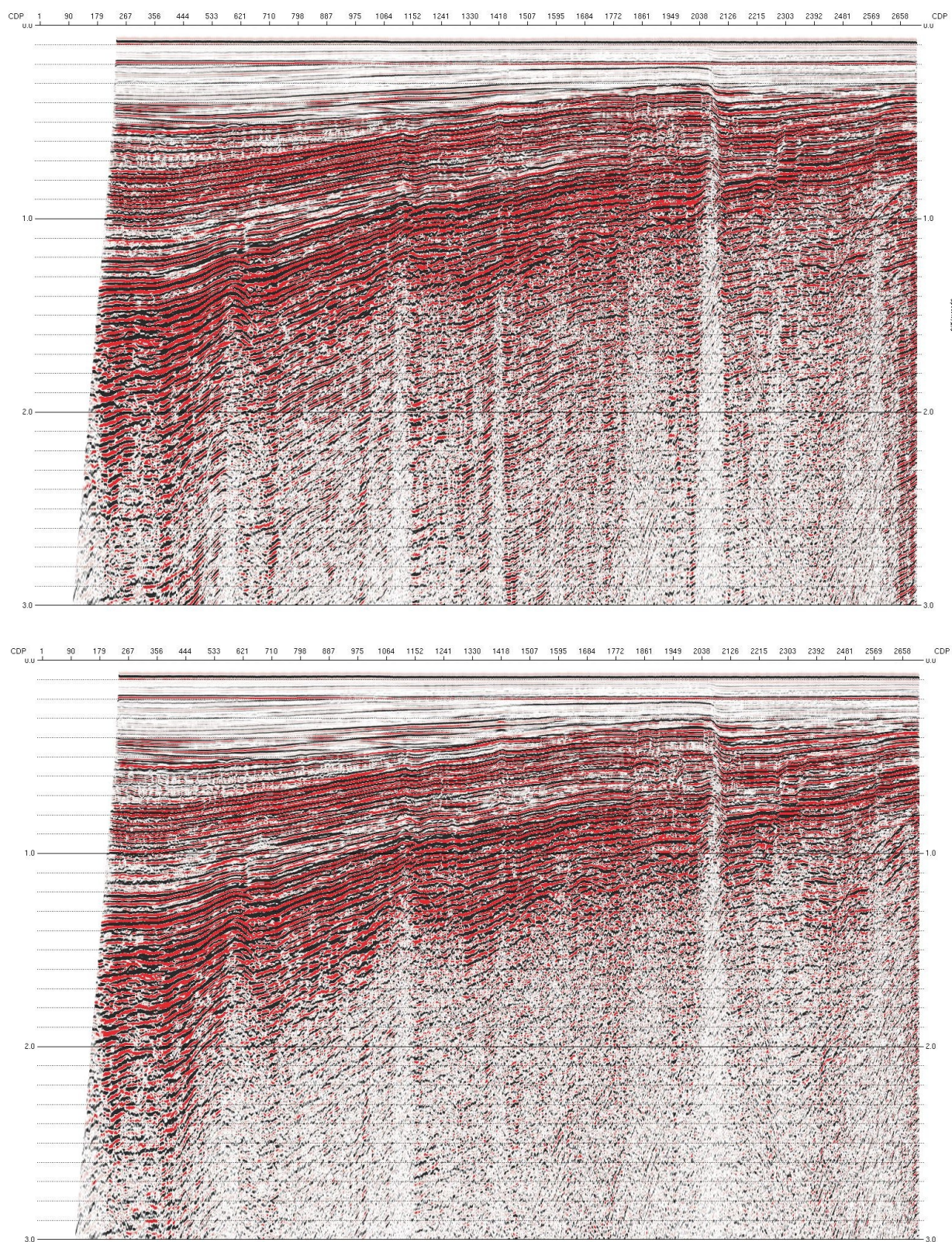


Figure 11.2.3 VMOL08-026 without SRME (above) and with (below)

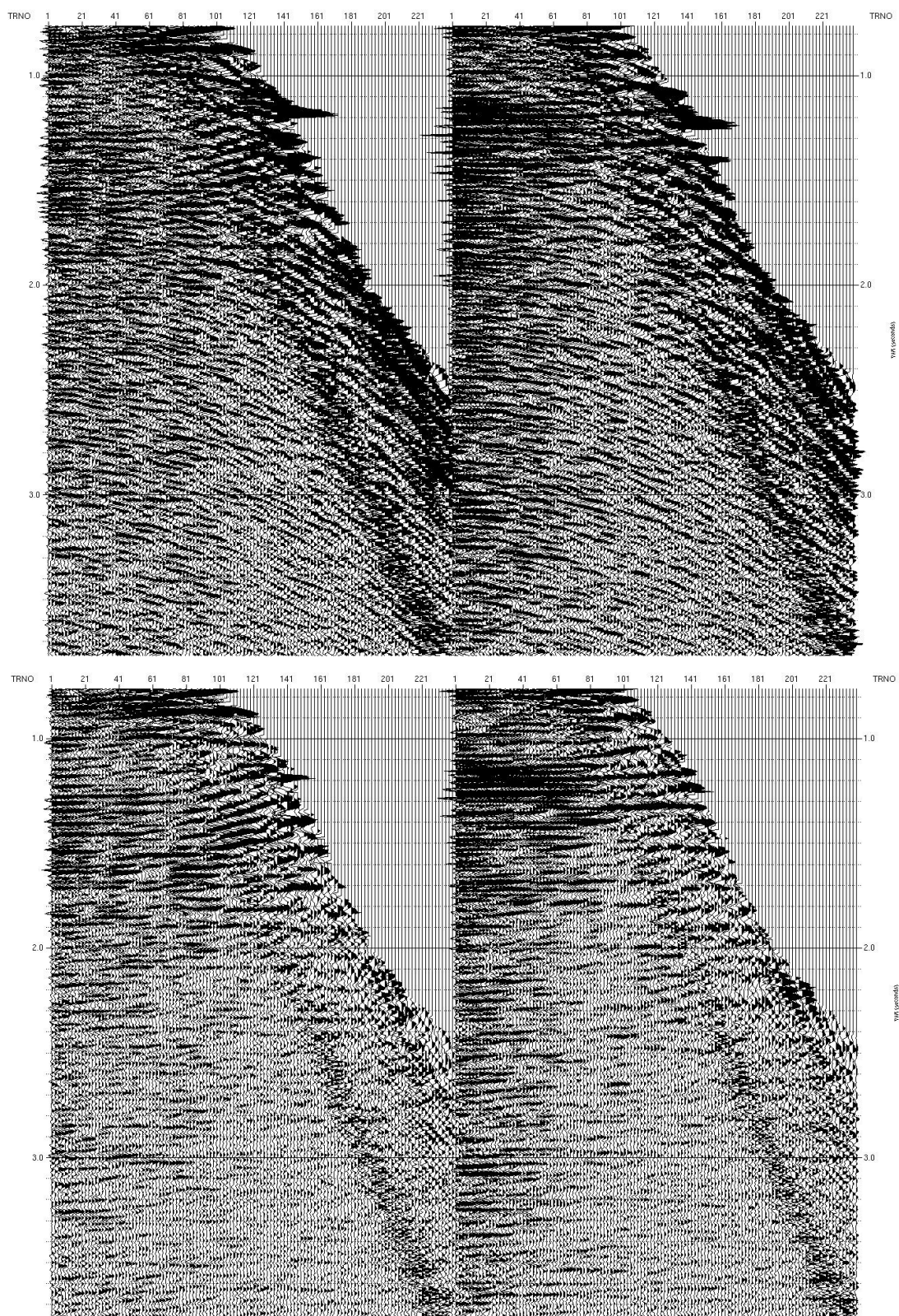


Figure 11.2.3 CMPS without radon demultiple (above) and with (below)

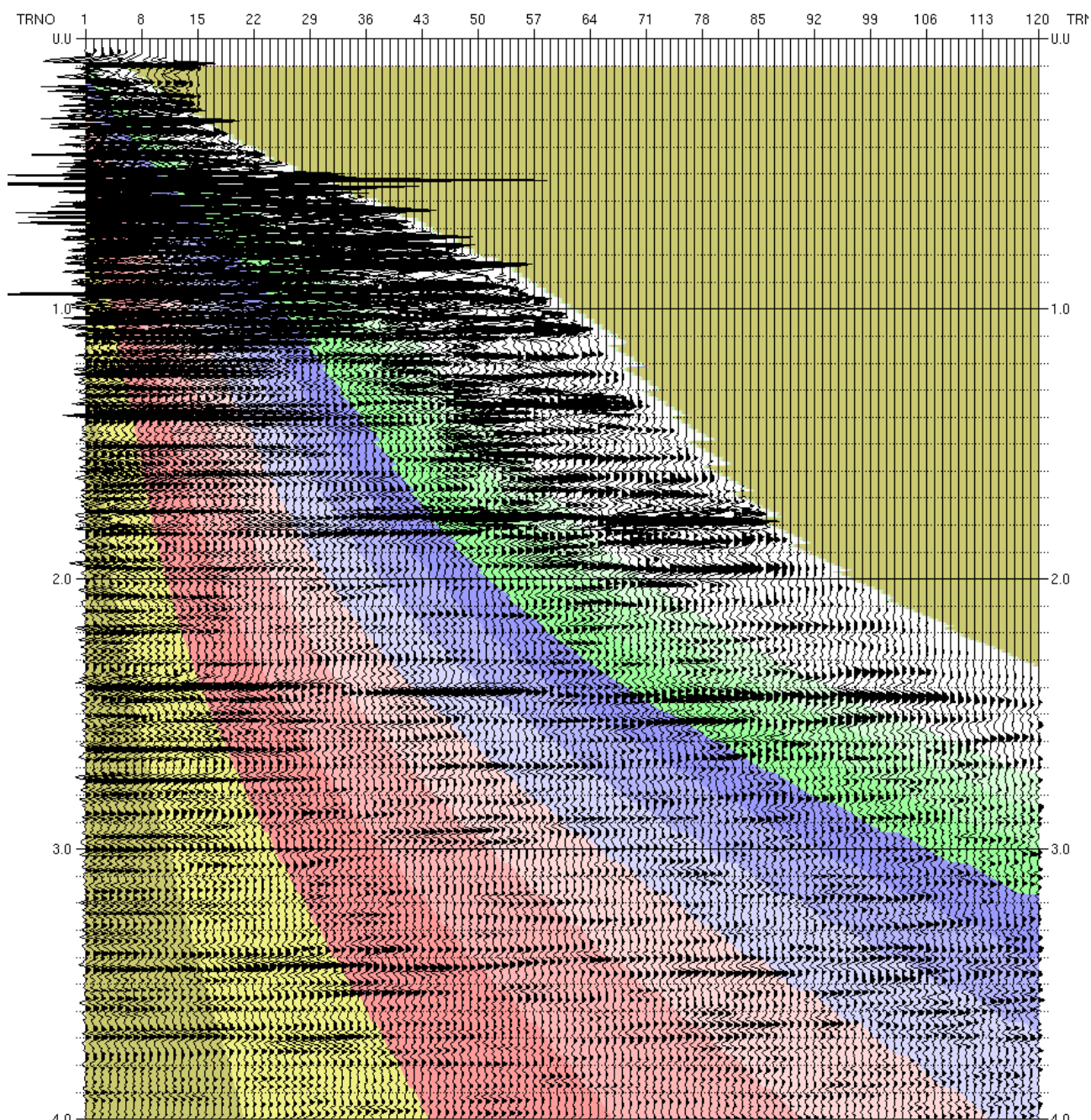


Figure 11.2.8 CDP Angles overlain – 5 degree increments

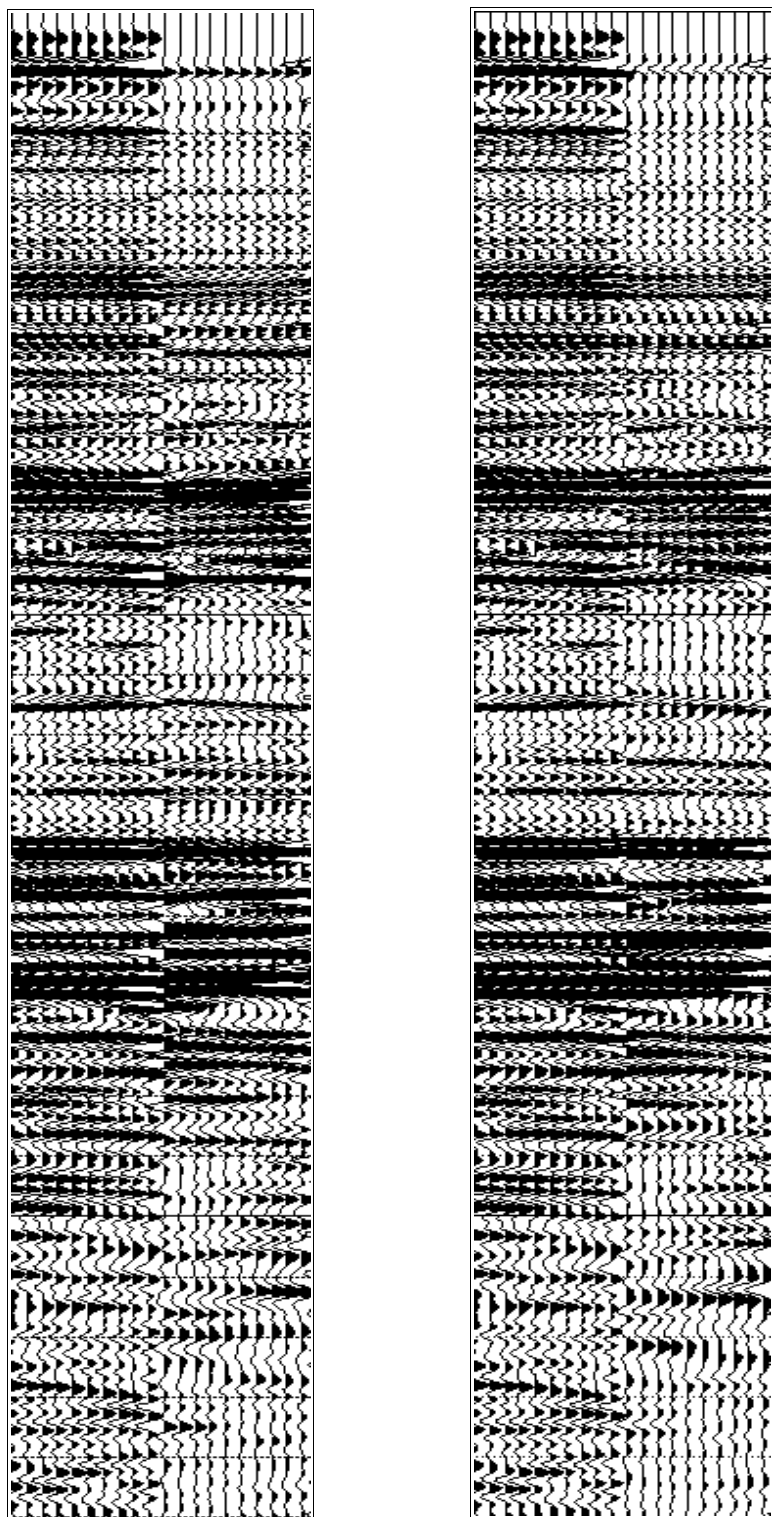


Figure 11.2.8 VMOL08-030 intersecting with Labatt 3D before (left) and after (right) phase matching

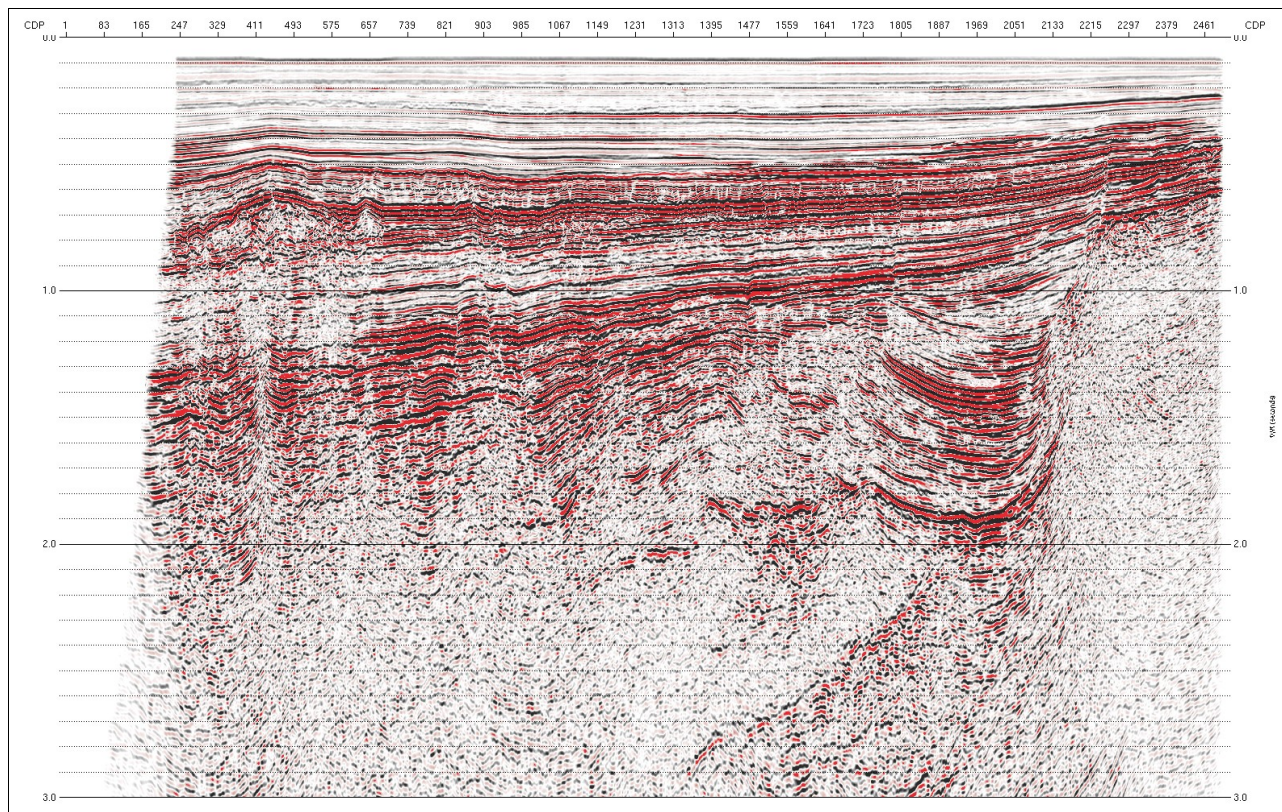


Figure 11.2.8 VMOL08-014 Final Filtered Scaled Migration